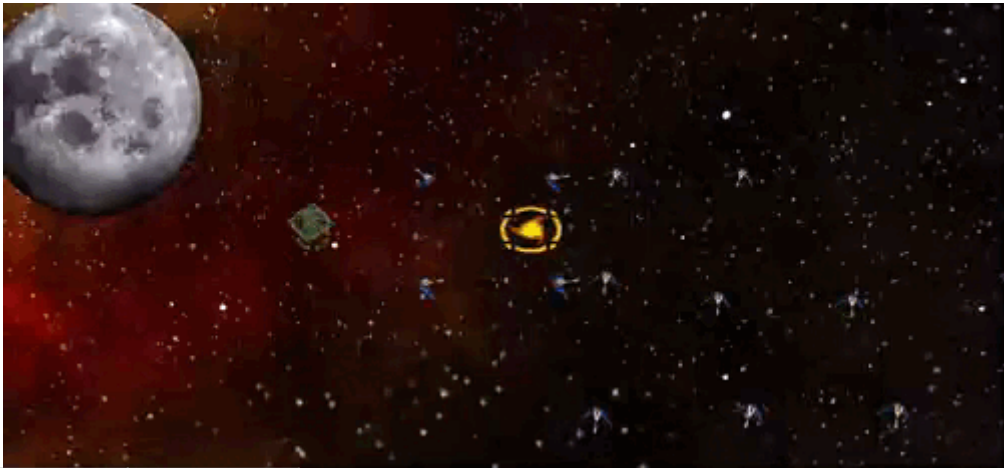


Armada 1 Ultritium Burst

The Ultritium Burst is a special weapon of the game [Star Trek: Armada](#). It inflicts heavy damage on up to five opposing units or stations in range simultaneously. If a target gets destroyed while the effect is still on-going, another one will be chosen. It is researched at the [Technology Node](#). The targets are chosen randomly. It looks like this:



Property	Value
Range	300
Build Time	140 s
Supply Cost	10 (4.3/min)
Dilithium Cost	700 (5.0/s)
Special Energy Cost	800
Duration	5 s

The Ultritium Burst also targets cloaked ships, decloaking them in the process. Usually that also means inflicting heavy damage, as the shields of a cloaked ship are down. It deals 180 and 220 damage per second and target.

An active [Corbomite Reflector](#) has no effect on this special weapon. The [Shield Remodulation](#) or using a [Phase Cloak](#) on the other hand do prevent it from dealing any damage.

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