

Publishers

Publishers are, as the word suggests, companies, that publish games. This means they invest money in computer game productions, but (usually) don't program them themselves. They take care of financing, promoting and distributing computer games, and of course, making money with the sold titles. Some publishers have or had their own development team(s), some always outsource that work to subcontractors, usually game development companies.

List of Publishers

Here is an incomplete list of publishers and some titles they are known for:

Publisher	Popular Games
activision	star_trek_-_armada_1 , star_trek_-_voyager_elite_force , quake_3_arena
blizzard	starcraft_broodwar , warcraft_3_reign_of_chaos
eidos	conflict_denied_ops
electronic_arts	need_for_speed_2_se
interplay_entertainment	Star Trek: Klingon Academy
kalypso_media	sins_of_a_solar_empire , dungeons
microprose	Star Trek: Birth of the Federation terror_from_the_deep
microsoft	age_of_empires_1 , age_of_empires_2
Paradox Interactive	stellaris
reakktor_studios	toxikk
sega	virtua_fighter_2
square_enix	supreme_commander , supreme_commander_-_forged_alliance
stardock	sins_of_a_solar_empire , Sins of a Solar Empire: Rebellion
strategy_first	flatout_2
strategic_studies_group	Warlords
ubisoft	uprising
virgin_interactive	ignition

See Also

- [Development Studios](#)

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