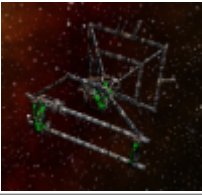




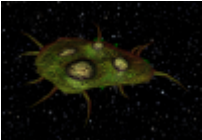


Armada 1 Tier 1 Yards

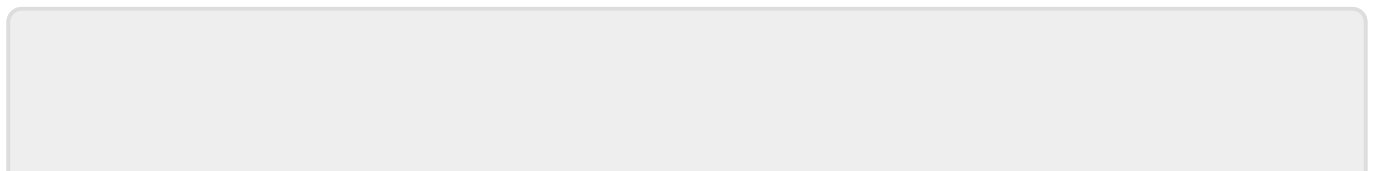
The shipyards of tech level 1 of the game *Star Trek: Armada* are the backbone of a player's military. They produce [scouts](#), [destroyers](#) and [cruisers](#). The latter may only be available after building a [tier 1 research station](#) of that faction (depending on the used [techtree](#)).

Depiction	Name
	Assembly Matrix
	Federation Shipyard
	Klingon Shipyard
	Romulan Shipyard
	Dominion Shipyard
	Mother Entity

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