

Armada 1 SuQ'jagh

The *SuQ'jagh* type ship of the game Star Trek Armada is the Klingon's [assault ship](#). It is build by the [Shipyard](#). It would fall in the category of heavy cruisers as well but its [Commando Team](#) special ability is particularly effective for taking over opposing ships and stations, making it more of an assault ship. As such it uses a lot of crew (350, 8.8/s) and costs relatively much dilithium (400). Its torpedo launchers deal a damage rate of 10.5 - to 15 (bigger ships are more likely to be hit), making it a powerful tech 1 ship. As it does not possess a cloaking device, this ship is meant for a heads-on approach.



Faction	Klingon
Role	Assault/Heavy Cruiser
Build Time	40 s
Dilithium Cost	400 (10/s)
Supply Cost	5 (7.5/min)
Crew Cost	350 (8.8/s)
Shields	300
Shield Recharge Rate	1.5/s
Conventional Weapon Systems	Photon Torpedo Launcher X2
Effective Damage Rate	10.5 - 15/s
Max Special Weapon Energy	1000
Special Weapon Energy Recharge Rate	10/s
Special Abilities	Commando Team
Speed	80
Scanning Range	500
Possesses Cloak	no

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