

Armada 1 Processing Node

The Processing Node is the target station for [Dilithium Collectors](#). After gathering Dilithium from a [Dilithium Moon](#) the Dilithium is transported back to the Processing Node. It is a vital part of the economy of any [Borg](#) player. The least number of Freighters required to achieve maximum output is three. Depending on the relative position of station and moon it may require more freighters.



Statistical Values

Faction	Borg
Dilithium Cost	1000 (20/s)
Build Time	50 s
Crew Cost	150 - 250 (5/s)
Supply Cost	4 (4.8/min)
Shield Energy	2400
Shield Restoration Rate	2.0/s
Weapon System	none
Effective Damage Rate	0
Scanning Range	700

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