

Sprite Names for Star Trek: Armada

Star Trek: Armada features quite a number of weapon sprites. Here is a list of names of the stock game sprites used for weapons.

Weapon Sprite Names for Star Trek: Armada

These sprites are used for (special) weapons.

Effect	Names
Star Trek Weapon Effects	flareflash origin plasmaball photon
Shockwave	klingsuper
Temporal Gate	xpremgate
Transwarp Gate	borgate
Polaron Torpedo	wpoleron
Psychonic Blast	wpsyblast
Photon Artillery	wartord
Computer Override	woverride
Phaser Flare	pflare
Temporal Stasis Field	wmanheim
Nanites	Nanites
Particle Spark Effect	Xparticle02
Particle Smoke Effect	Xsmoke
Chain Reaction Pulsar	wchainpulse
Micro Organism particle	wmicropart
Warp Core Overload particle	wcoverpart
Federation Pulse Phaser	pphaser
Klingon Pulse Phaser	kpphaser
Borg Pulse Phaser	bpphaser
Romulan Pulse Phaser	rpphaser
Warp Core Overload	wwarpcoreol
Shield Inversion Beam	wshieldi
Point Defence Laser	pdlaser
Federation Phaser	fphaser
Borg Phaser	bphaser
Klingon Phaser	kphaser
Red Phaser	rdphaser
Blue Phaser	blphaser
Magenta Phaser	mphaser
Romulan Phaser	rphaser
General Phaser	phaser

Effect	Names
Ion Cannon	wplascannon
Ultritium Burst	utribm
Repulsion Wave	rfield
Death Chant indicator	wdeathchant
Fed Repair Sprite	wfedrep
Romulan Spy Sprite	wromspy
Federation Photon Torpedo	wphoton
Borg Photon Torpedo	bphoton
Klingon Photon Torpedo	kphoton
Romulan Photon Torpedo	rphoton

Construction Effects

Effect	Names
Welding Sparks	xspark
Welding Beams	weldbeam

Explosion Effects

Effect	Names
Small Explosion Sprite	explosion1 explosion6
Chunk Effect Particle Trail Sprite	bsmoke
Small Explosion Sprites	systemexpl1 systemexpl2 systemexpl3 systemexpl4 systemexpl5 systemexpl6 systemexpl7

Other Effects

Effect	Names
Nanites	nanites
Klingon Pods	ionsprite plasprite
Tractor Beams and Bores	holdbeam assimbeam tractor otractor beamorigin holdorigin tractororigin otractororigin
Rift Creator	riftcore
Myotronic Inhibitor	myotron

Effect	Names
Omega Particle	omegaglow omegaborg

Battlezone Sprites

These sprites are actually not used in Star Trek: Armada but are more a kind of legacy from the game it is based on, [Battlezone 1998](#).

Effect	Names
Light Smoke	lsmoke
Medium Smoke	msmoke
Dark Smoke	dsmoke
Rocket Smoke	rsmoke
Plasma Blue Puff	bpuff
Plasma Ball	plasma
Particle Ember	particle xcritical05
Rocket Flares	flare

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