

# Emitter Names for Star Trek: Armada

*Star Trek: Armada* uses a number of so-called emitters, that are the source of various effects, e.g. the display of deactivated engines or a deactivated life support system. Here is a list of names of the stock game emitters.

## Steam and Fog Emitters

For these elements the ratio of life span and velocity gives the time frame during which one entire animation is displayed.

| Emitter Type                   | Name                                                    |
|--------------------------------|---------------------------------------------------------|
| Rift Emitters                  | e_rift<br>e_riftcloud                                   |
| Chunk Emitters                 | e_chunk1_disabled                                       |
| Damage Smoke Emitter           | e_test_cloud<br>e_smoke                                 |
| Damage Emitters Venting Plasma | e_plasmasml<br>e_plasmamed<br>e_plasmalrg<br>e_plasmaxl |
| Damage Emitters Venting Gas    | e_steamsm1<br>e_steammed<br>e_steamlrg<br>e_steamxl     |

## Special Weapons Emitters

| Emitter Type                                | Name                                                     |
|---------------------------------------------|----------------------------------------------------------|
| Borg Bore Emitters                          | e_borgbore_beam                                          |
| <a href="#">Computer Override</a> Emitters  | e_override                                               |
| Micro Organism Emitter                      | e_microorg                                               |
| <a href="#">Chain Reaction Pulsar</a> Trail | e_crpulsar                                               |
| <a href="#">Gemini Effect</a> Trail         | e_gemini                                                 |
| Blue Contrail Emitter                       | e_contrail<br>e_rocket                                   |
| Nebula Emitter                              | e_neb1<br>e_neb2                                         |
| Gate Emitters                               | e_premgate                                               |
| Software Nebulae                            | e_swneb1<br>e_swneb2<br>e_swneb3<br>e_swneb4<br>e_swneb5 |

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