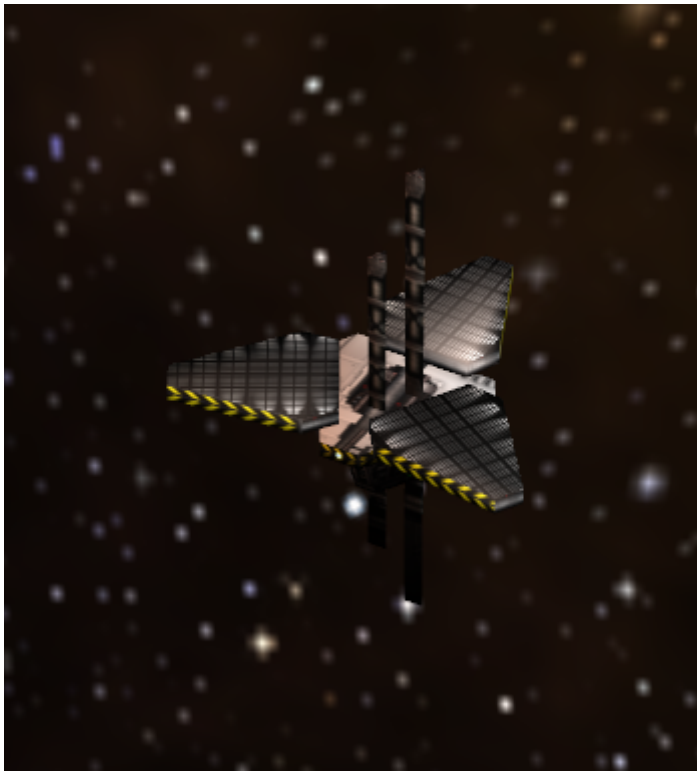


Armada 1 Federation Sensor Array

The Sensor Array is the [Federation](#)'s primary surveillance mechanism. It has the largest scanning range of all stations (but the same as other sensor stations). When equipped with a [Tachyon Detection Grid](#) it can also detect [cloaked](#) ships.



Statistical Values

Faction	Federation
Dilithium Cost	250 (10/s)
Build Time	25 s
Crew Cost	0
Supply Cost	2 (4.8/min)
Shield Energy	1200
Shield Restoration Rate	1.0/s
Weapon System	none
Effective Damage Rate	0
Scanning Range	1000
Special Weapon	Tachyon Detection Grid

[[Star Trek: Armada](#)] [[Game Play](#)] [[Technical Support](#)] [[Trivia](#)]

[[Units](#)] [[Hero Ships](#)] [[Campaign Ships](#)] [[Ship Types](#)] [[Stations](#)] [[Station Types](#)] [[Special Weapons](#)] [[Factions](#)] [[Modding](#)]

[[Back to the Games Database](#)]

From:

<https://www.mobile-infanterie.de/wiki/> - **mwohlauer.d-n-s.name** / **www.mobile-infanterie.de**

Permanent link:

https://www.mobile-infanterie.de/wiki/doku.php?id=en:games:star_trek_armada_1:federation_sensor_array

Last update: **2022-04-02-10-03**

