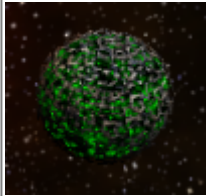


Armada 1 Cruiser

The game *Star Trek: Armada* has eight kinds of ships, that can be considered a cruiser:

Depiction	Name
	Sphere
	Assimilator
	Akira
	Steamrunner
	Vor'cha
	SuQ'jagh
	Griffin
	Raptor

In general the Sphere, Akira, Vor'cha and Griffin can be considered to be the light cruisers. However, as the Steamrunner, Raptor and SuQ'jagh can be considered having another role than cruiser ([artillery/assault ship](#)), the distinction in light and heavy cruiser is negligible.

The cruisers are not as fast as the [destroyers](#) but not as powerful as [battleships](#). In the early- and mid-game they are the backbone of any armada. In greater numbers they are devastating.

Depending on the selected [techtree](#) the ships are available at the [tier 1 yards](#) either after building the [tier 1 research station](#) or right from the beginning.

[[Star Trek: Armada](#)] [[Game Play](#)] [[Technical Support](#)] [[Trivia](#)]

[[Units](#)] [[Hero Ships](#)] [[Campaign Ships](#)] [[Ship Types](#)] [[Stations](#)] [[Station Types](#)] [[Special Weapons](#)] [[Factions](#)] [[Modding](#)]

[[Back to the Games Database](#)]

From:

<https://www.mobile-infanterie.de/wiki/> - **mwohlauer.d-n-s.name** / **www.mobile-infanterie.de**

Permanent link:

https://www.mobile-infanterie.de/wiki/doku.php?id=en:games:star_trek_armada_1:cruiser

Last update: **2022-04-06-15-30**

