

Armada 1 Constructor

The game *Star Trek: Armada* has four kinds of ships, that can be considered a constructor:

Depiction	Name
	Assembler
	Federation Construction Ship
	Klingon Construction Ship
	Romulan Construction Ship

These ships build all the [Stations](#) of the game. They are rather sturdy but need big amounts of crew. They differ practically only in their appearance and build stations. They are unarmed but possess a [Tractor Beam](#) that allows them to tow disabled or abandoned ships. Capturing a constructor from another faction can allow for significant tactical advantages by certain powerful combinations of [ships](#).

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