

Armada 1 Commando Team

The Commando Team special weapon of the game [Star Trek: Armada](#) sends a small shuttle to a targeted ship, containing 40 crew of the source ship. Once there, the crew of the opposing ship is reduced accordingly. If this results in an excess of crew (more crew drained from the target, than actually present) then the ship will be taken over by the attacker, manned with the remaining excess crew. It is researched at the [Weapons Center](#). The Commando Team looks like this, when cast:



Property	Value
Range	400
Build Time	80 s
Supply Cost	10 (7.5/min)
Dilithium Cost	400 (5.0/s)
Special Energy Cost	400
Cooldown	5 s

When used on a ship protected by a [Corbomite Reflector](#) the Commando Team has no effect. The [Shield Remodulation](#) or [Phase Cloak](#) also protects from it.

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