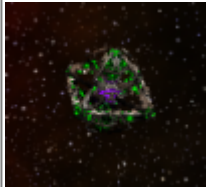


Armada 1 Caster

The game *Star Trek: Armada* has four kinds of ships, that can be considered a [caster](#):

Depiction	Name
	Diamond
	Nebula
	Fek'Ihr
	Shadow

These ships are generally slowly moving, have low shield energy and very limited firepower. However, their four [special weapons](#) make them very dangerous/useful, nevertheless.

They are rather expensive in comparison to other ships and are especially good at supplementing other units or negating an opponent's offensive capabilities. As such they require often more [micro_management](#) than other units.

Depending on the used [Techtree](#) the ship may not be available at all, may require research to be done for each special weapon or may come fully equipped, once produced.

[[Star Trek: Armada](#)] [[Game Play](#)] [[Technical Support](#)] [[Trivia](#)]

[[Units](#)] [[Hero Ships](#)] [[Campaign Ships](#)] [[Ship Types](#)] [[Stations](#)] [[Station Types](#)] [[Special Weapons](#)] [[Factions](#)] [[Modding](#)]

[[Back to the Games Database](#)]

From:

<https://www.mobile-infanterie.de/wiki/> - **mwohlauer.d-n-s.name** / **www.mobile-infanterie.de**

Permanent link:

https://www.mobile-infanterie.de/wiki/doku.php?id=en:games:star_trek_armada_1:caster&rev=1648835842

Last update: **2022-04-01-17-57**

