

Armada 1 Campaign Ships

The [singleplayer campaign](#) of the game *Star Trek: Armada* features several ships, that are not part of the multiplayer, which may also serve a hero (or villain) role. They may not be available for the standard multiplayer but on custom maps and with mods these ships may very well be used for multiplayer:

Faction	Depiction	Unit Name	Dilithium	Build Time	Supply	Crew	Shields	Shield Build Up Rate	Weapon Systems	Damage Rate	Max Energy	Energy Build Up Rate	Special Abilities	Campaign Missions
factions		campaign_ships	(/s)	s	(/min)	(/s)		/s		/s		/s	campaign_ships	single-player_campaign

These ships are (usually) not constructable (they are part of the single player campaign) but they can be used in [mods](#) and do have construction properties, such as dilithium cost or build time. Some of them only appear in one single mission. Others are recurring.

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Last update: **2022-04-16-16-06**

